Bc. Tadeas Jun

Software engineer













EXPERIENCE

LEAD DEVELOPER

Budeme tu vždycky - Trezor project (freelance)

March 2025 - present

Architecture and implementation of a complex database and front-end website created for the archival of academic works.

Art Prompts (self-employed)

November 2024 - present

Refactoring and full revamp of web application for artists; including database architecture, API development, front-end design and development, and payment gate implementation.

SOFTWARE ENGINEER

Citace.com, s. r. o. (part-time)

July 2023 - October 2024

Worked on productivity tools for students and academics using JS, React and PHP, including a crossbrowser extension and a Word add-in. Implemented the website's localization system.

Masaryk University (part-time)

February 2022 - October 2023

Worked on the internal Information System for students and teachers using Perl, SQL, and JS. Created multiple applications for university professors.. The system is used by over 50 000 users daily.

DEVELOPER & QUALITY ASSURANCE

Freelance

May 2020 - January 2023

Worked on several freelance projects, including chatbots built with NodeJS and the Discord API, game testing, and web applications.

DEVELOPER & WRITER

Personal projects

February 2019 - present

Some of my personal projects include the Eledris blog about worldbuilding, the Art Prompts Android app and Discord bot, as well as several open-source Discord bots and an open-source Android app, Jots. Many of my projects are available on my GitHub profile.

Master's studies in English Language and Literature

Masaryk University, Faculty of Arts

2024 - present, Brno

Bachelor studies in English Language and Literature

Masaryk University, Faculty of Arts

2021 - 2024, Brno

Programming-oriented gymnasium

Gymnázium, Praha 6, Arabská 14

2017 - 2021, Prague

contact@tadeasjun.com Brno, Czech Republic

Portfolio

tadeasjun.com github.com/Tadeas-Jun

Industry knowledge

React development Node.js development PHP development Add-on development Technical writing Progressive Web Apps Website optimization SEO optimization

Tools & technologies

React, Gatsby, SCSS, HTML, PHP, JavaScript, SQL, Node.js, discord.js, Java, C#

Other skills

Figma Translation Creative writing Academic writing

Languages

Czech (native) English (CEFR C2) French (CEFR B1)



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OPEN SCIENCE

I am dedicated to the principles of Open Science, striving for accessibility in publications, data, and software. Below is a list of my contributions to projects in this movement.

Voice clip validation

Mozilla Common Voice

500+ clips validated

Common Voice is an initiative allowing individuals donate their voice or validate voice clips, in order to build a large database of open voice data used to improve NLP projects.

Data entry

MusicBrainz

50+ entries

MusicBrainz is an open music encyclopedia that collects music metadata and makes it available to the public. Users can add entries for missing artists, releases, and recordings.



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